Theory of Formal Languages and Automata Lecture 17

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Variants of TMs

- Variants of the Turing machine model:
 - All have the same power,
- **Robustness**: Invariance to certain changes in the definition:
 - Turing machines have an astonishing degree of robustness.

Variants of TMs Stay Put

- The transition function:
 - $\delta: Q \times \Gamma \to Q \times \Gamma \times \{L, R, S\},\$
- We can convert any TM with the "stay put" feature to one that does not have it:
 - Replace stay put transition with two transitions:
 - Moves to the right,
 - Move back to the left.



Variants of TMs Equivalence

- Two machines are equivalent if they recognize the same language.
- The key to showing the equivalence of TM variants:

To show that two models are equivalent, we simply need to show that one can **simulate** the other.

- A multiple TM: Has several tapes:
 - Each tape has its own head for read and write,
 - Input in on tape 1 and others are filled with blank.
- Transition function: $\delta: Q \times \Gamma^k \to Q \times \Gamma^k \times \{L, R, S\},$ $\delta(q_i, a_1, \dots, a_k) = (q_j, b_1, \dots, b_k, d_1, \dots, d_k), d_i \in \{L, R, S\}$
- In state q_i if heads 1 to k read a_1 to a_k , then
- Go to state q_j, write b₁ to b_k on tapes, and change heads according to d₁ to d_k.

• Transition function:

$$\delta: Q \times \Gamma^k \to Q \times \Gamma^k \times \{L, R, S\},\\\delta(q_i, a_1, \dots, a_k) = (q_j, b_1, \dots, b_k, d_1, \dots, d_k), d_i \in \{L, R, S\}$$





 $(q_1) \xrightarrow{(b,f) \to (g,d), L, R} (q_2)$

Theorem: Every multitape Turing machine has an equivalent single-tape Turing machine.

- Proof:
 - Consider TM **M** with **k** tapes.
 - Convert **M** to an equivalent TM **S** with a single tape.
 - **S** stores the information of **k** tapes on a single tape:
 - Use symbol # to separate different tapes,
 - Use a dotted version of tape symbols to mark the location of tape heads. These are *virtual* tape heads.



- Proof (Cont.):
 - Consider TM M with k tapes. Convert M to an equivalent TM S with a single tape.
 - Working of S on input $w = w_1 \dots w_n$:
 - Prepare the tape to represent all k tapes of M:

 $\#w_1w_2 \cdots w_n \# \sqcup \# \sqcup \# \sqcup \# \cdots \#.$

- Scan the tape and determine all symbols under the virtual tape heads.
- Make a second pass and update the tapes.
- Each time a virtual head moves onto a #:
 - Write a blank,
 - Shift the rest of the tape to right.

Corollary: A language is Turing-recognizable if and only if some multitape Turing machine recognizes it.

• Definition:

$\delta: Q \times \Gamma \to \mathcal{P}(Q \times \Gamma \times \{L, R\}).$

- Computation:
 - A tree,
 - Each branch correspond to a different possibility,
 - If one branch leads to the accept state, then the input is accepted.

Theorem: Every nondeterministic Turing machine has an equivalent deterministic Turing machine.

- Proof idea:
 - Consider nondeterministic TM N,
 - Construct a deterministic TM D that simulates N.
 - D tries all possible branches of N.
 - Computation of N is a tree:
 - Searching the tree depth-first is not a good idea: A branch may never end.
 - Thus, D must explore the tree breadth-first.

Theorem: Every nondeterministic Turing machine has an equivalent deterministic Turing machine.

- Proof:
 - D is a TM with 3 tapes:
 - One tape to keep the input,
 - One tape to keep a copy of N's tape,
 - One tape to keep the location in the computation tree of N.



- Proof (Cont.):
 - Assume each configuration leads to at most b configurations:
 - Choices of N's transition function,
 - Define $\Gamma_b = \{1, 2, 3, ..., b\}.$
 - Address is a string over Γ_b that shows the choices of transition.
 - For example: 231 means follows the 2nd, 3rd, and finally 1st choices.
 - Empty string is the address of the initial configuration.

- Proof (Cont.):
 - 1. Initially, tape 1 contains the input w, and tapes 2 and 3 are empty.
 - 2. Copy tape 1 to tape 2 and initialize the string on tape 3 to be ε .
 - 3. Use tape 2 to simulate N with input w on one branch of its nondeterministic computation. Use tape 3 to determine which choice to make among those allowed by N's transition function.
 - 1. No more symbols on tape 3 or invalid: Go to stage 4.
 - 2. A rejecting configuration is encountered: Go to state 4.
 - 3. An accepting configuration is encountered: Accept.
 - 4. Replace the string on tape 3 with the next string in the **string ordering**. Simulate the next branch of N's computation by going to stage 2.

• Two corollaries:

Corollary: A language is Turing-recognizable if and only if some nondeterministic Turing machine recognizes it.

• We call a nondeterministic Turing machine a **decider** if all branches halt on all inputs.

Corollary: A language is decidable if and only if some nondeterministic Turing machine decides it.

Variants of TMs Enumerators

- Enumerator: A Turing machine with an attached printer. The Turing machine can use that printer as an output device to print strings.
- The language enumerated by enumerator E is the collection of all the strings that it eventually prints out (in any order, possibly with repetitions).
- The name **recursively enumerable** originates from this variant.



Variants of TMs

Enumerators

Theorem: A language is Turing-recognizable if and only if some enumerator enumerates it.

- Proof:
 - Consider enumerator E and TM M.
 - Direction 1:
 - M can run E,
 - Every time E prints a string, M compares it with the input:
 - If matched: Accept,
 - If not matched: Continue with running E.
 - M accepts all strings that E prints out.

Variants of TMs

Enumerators

Theorem: A language is Turing-recognizable if and only if some enumerator enumerates it.

- Proof (Cont.):
 - Consider enumerator E and TM M.
 - Direction 2:
 - Assume s1, s2, ... is a list of all possible strings in Σ^* .
 - Run M for i=1,2, ... steps on each input s1, s2, ..., si.
 - Print any input that is accepted by M.
 - If M accepts string s in K steps, then E eventually prints s (in step K, K+1, ...).

Variants of TMs Other Models

- There are many other models of general purpose computation:
 - All share the essential feature of **unrestricted** access to **unlimited** memory.
- All these models are equivalent when satisfy reasonable requirements (finite amount of work in a single step).
- Similar to different programming languages: Python, Java, ...
- They can all program any given algorithm: They describe the same class of algorithms.